6. Solve the following programming problem graphically:

Minimize:

$$f(x_1, x_2) = x_1^2 + x_2^2$$

$$x_1 + x_2 \ge 4$$

$$2x_1 + x_2 \ge 5$$

$$x_1, x_2 \ge 0$$

7. Solve the following quadratic programming problem by Wolfe's method :

Minimize:

$$f(x_1, x_2) = -4x_1 + x_1^2 - 2x_1x_2 + 2x_2^2$$

$$2x_1 + x_2 \le 6$$

$$x_1 - 4x_2 \le 0$$

$$x_1, x_2 \ge 0$$

8. Derive the dual of the quadratic programming problem :

Minimize:

$$f(X) = C^{T}X + \frac{1}{2}X^{T}GX$$
$$AX > b$$

9. Solve by Dynamic Programming:

Maximize:

$$Z = 8x_1 + 7x_2$$

$$2x_1 + x_2 \le 8$$

$$2x_1 + 2x_2 \le 15$$

$$x_1, x_2 \ge 0$$

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MAMT-10/MSCMT-10

June - Examination 2022

M.A./M.Sc. (Final) Examination MATHEMATICS

(Mathematical Programming)

Paper: MAMT-10/MSCMT-10

Time: 1½ Hours] [Maximum Marks: 80

Note: The question paper is divided into two Sections A and B. Write answers as per the given instructions. Use of non-programmable Scientific Calculator is allowed in this paper.

Section-A

 $4 \times 4 = 16$

(Very Short Answer Type Questions)

- **Note**: Answer any *four* questions. As per the nature of the question delimit your answer in one word, one sentence or maximum up to **30** words. Each question carries 4 marks.
- 1. (i) Define Quadratic Form.
 - (ii) What are Artificial Variables?
 - (iii) Define a standard Integer Programming Problem.

- (iv) What is a Fractional Cut?
- (v) Write the following quadratic form in matrix vector notation:

$$\begin{pmatrix}
1 & 2 & 4 \\
2 & 6 & -2 \\
4 & -1 & 14
\end{pmatrix}$$

- (vi) Define Saddle Point.
- (vii) Write standard form for Quadratic Programming Problem.
- (viii) The dual of the quadratic programming problem is the quadratic program itself. True or False?

Section-B

4×16=64

(Short Answer Type Questions)

Note: Answer any *four* questions. Each answer should not exceed **200** words. Each question carries 16 marks.

2. Solve the following L.P.P. by standard form II of revised simplex method :

$$2x_1 + 5x_2 \ge 6$$
$$x_1 + x_2 \ge 2$$
$$x_1, x_2 \ge 0$$

Minimize:

$$Z = x_1 + 2x_2$$

 $T\!-\!85$

3. Solve the following integer programming problem using branch and bound technique:

Maximize:

$$Z = x_1 + x_2$$
$$3x_1 + 2x_2 \le 12$$
$$x_2 \le 12$$

 x_1 and x_2 are integers.

4. Use Lagrangian function to find the optimal solution of the following non-linear programming problem:

Maximize:

$$f(X) = -3x_1^2 - 4x_2^2 - 5x_3^2$$
$$x_1 + x_2 + x_3 = 10$$
$$x_1, x_2, x_3 \ge 0$$

5. Write the Kuhn–Tucker necessary and sufficient conditions for the following non-linear programming problem to have an optimal solution:

$$f(x_1, x_2) = x_1^2 - 2x_1 - x_2$$
$$2x_1 + 3x_2 \le 6$$
$$2x_1 + x_2 \le 4$$
$$x_1, x_2 \ge 0$$