PGDCA / MSCCS-03 / MCA-103 / CPCJ

June - Examination 2016

MSCCS / PGDCA / CPCJ / MCA I Year Examination OOPs Programming with C++ and Java Paper - PGDCA / MSCCS-03 / MCA-103 / CPCJ

Time: 3 Hours [Max. Marks: - 100

Note: The question paper is divided into three sections A, B and C. Write answers as per given instructions.

Section - A

 $10 \times 2 = 20$

(Very Short Answer Questions)

Note: Answer **all** questions. As per the nature of the question delimit your answer in one word, one sentence or maximum upto 30 words. Each question carries 2 marks.

- 1) (i) What do you mean by abstract class?
 - (ii) What is the use of this pointer?
 - (iii) What is JVM?
 - (iv) How class is different from objects?
 - (v) What is the use of type cast operator?
 - (vi) When do we need to use default arguments in a function?
 - (vii) What do you mean by copy constructors?
 - (viii) Which operators are used to access members?

- (ix) Give difference between structure and class.
- (x) What is thread?

Section - B

 $4 \times 10 = 40$

(Short Answer Questions)

Note: Answer **any four** questions. Each answer should not exceed 200 words. Each question carries 10 marks.

- 2) What is virtual function? Design virtual function to define area of triangle, square / rectangle and circle.
- 3) What do you mean by Access specifier? Discuss various Access specifier in C++.
- 4) Explain various looping structures present in C++ with suitable example.
- 5) Distinguish clearly between 'Macros' and Inline functions? What are the advantages and disadvantages of Inline functions?
- 6) What is applet? Write steps for creating the applet.
- 7) Why Java is called 'Robust' Language? Justify your answer.
- 8) Compare constructors and distructors in C++ with suitable example.
- Write a program to concatenate two strings using operator overloading.

(Long Answer Questions)

Note: Answer **any two** questions. You have to delimit your each answer maximum upto 500 words. Each question carries 20 marks.

- 10) What is object oriented programming? Discuss various features of object oriented programming.
- 11) Explain the concept of data hiding. What are the advantages of its application?
- 12) What do you understand by multithreading? Explain different stages of the thread life cycle with suitable example.
- 13) What is exception? Write a program to demonstrate the catching of all exception. What happens when a raised exception is not caught by catch-block (in the absence of catching all exception block)?

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