10. Draw a network diagram and also find critical path:

Activity	Duration (in days)		
1–2	20		
1–3	25		
2–3	10		
2–4	12		
3–4	6		
4–5	10		

- 11. Define Decision Tree Technique. What are its key features?
- 12. Define Matrix Algebra. What are its significance?
- 13. Explain Linear Programming and its objective in Simplex Method.

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MP-204/MP-304 (Old)

December - Examination 2023

Master of Business Administration (IInd Year) Examination

QUANTITATIVE TECHNIQUES

Paper: MP-204/MP-304 (Old)

Time: 3 Hours] [Maximum Marks: 80

Note: The question paper is divided into three Sections A, B and C. Write answers as per the given instructions.

Section–A $8\times2=16$

(Very Short Answer Type Questions)

- Note:— Answer all questions. As per the nature of the question delimit your answer in one word, one sentence or maximum up to 30 words. Each question carries 2 marks.
- 1. (i) What do you mean by Quantitative Techniques ?

- (ii) What is Correlation?
- (iii) Define Calculus.
- (iv) What is Probability?
- (v) Define Networks.
- (vi) What is Linear Programming?
- (vii) What are CPM key features?
- (viii) What do you mean by Index Numbers?

Section-B

 $4 \times 8 = 32$

(Short Answer Type Questions)

- **Note**: Answer any *four* questions. Each answer should not exceed **200** words. Each question carries 8 marks.
- 2. Explain the concept of Correlation and Regression.
- 3. What are the key features of Business Forecasting?
- 4. What do you mean by Pay-off Matrix?

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- 5. What are the key features of Time Series?
- 6. Game Theory Practical—There are two players A and B participating in a play. Player A is the starting player. Player A has three strategies and

(2)

TC-495

Player B also has three strategies. The pay-off matrix for Player A is given below. Decide optimal strategy for Player A and Player B. Find the value of the game.

Strategies	Strategies			
for	for			
Player A	Player B			
	В ₁	B ₂	В ₃	
A_1	8	5	7	
A_2	2	3	8	
A_3	6	1	5	

- 7. What is the process of Quantitative Techniques?
- 8. What are the key assumptions of Queuing Theory?
- 9. What are the key technique to draw a network?

Section-C 2×16=32 (Long Answer Type Questions)

Note:— Answer any two questions. You have to delimit your each answer maximum up to 500 words.

Each question carries 16 marks.

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(3) <u>**TC-495**</u> Turn Over