- 7. What is Applet? Explain the life cycle of an applet with examples.
- 8. Explain various conditional statements in C++ with suitable examples.
- 9. What is Inheritance? What are the types of inheritance in Java? Explain with suitable examples.

# PGDCA-03/PGDCA-103/ MSCCS-03/MSCCS-103/ MSCCSC-103/MCA-103/CPCJ

December - Examination 2021

# PGDCA/MSCCS-Previous/MCA (I Year) Examination

OOPs Programming with C++ and Java

Paper: PGDCA-03/PGDCA-103/ MSCCS-03/MSCCS-103/MSCCSC-103/ MCA-103/CPCJ

Time: 1½ Hours ] [ Maximum Marks: 80

Note:— The question paper is divided into two Sections A and B. Write answers as per the given instructions.

#### Section–A 4×4=16

## (Very Short Answer Type Questions)

**Note**: Answer any *four* questions. As per the nature of the question delimit your answer in one word, one sentence or maximum up to **30** words. Each question carries 4 marks.

PGDCA-03/PGCCA-103/ MSCCS-03/MSCCS-103/ MSCCSC-103/MCA-103/CPCJ / 4 ( 1 )

**213** Turn Over

- 1. (i) Differentiate Data Abstraction and Data Hiding.
  - (ii) How is memory allocated to objects in C++? Give an example.
  - (iii) Explain syntax of any two String functions in Java.
  - (iv) Explain different access specifiers used in C++. Give an example.
  - (v) Why is Java called a robust programming language?
  - (vi) What is the use of typecast operators? Give an example.
  - (vii) Differentiate between do..while and while loops on the basis of syntax.
  - (viii) Give the difference structure and class. Also explain with a suitable example.

Section-B

 $4 \times 16 = 64$ 

## (Short Answer Type Questions)

- **Note**: Answer any *four* questions. Answer should not exceed **200** words. Each question carries 16 marks.
- 2. Write a program in C++ to implement an array of objects, creating a class employee and accepting and displaying multiple datasets accepted by the user using an array of objects.
- 3. Explain structure of a simple Java program with a suitable diagram and example.
- 4. What is multithreading in Java? Explain the inter thread communication with the help of a suitable example.
- 5. Explain the difference between method overriding and method overloading with the help of a suitable example.
- 6. Explain the steps involved in reading and writing a file in C++. Explain with examples.