

**MCA - 10**

December - Examination 2015

**MCA II<sup>nd</sup> Year Examination****Object Oriented Programming Through C++****Paper - MCA - 10****Time : 3 Hours ]****[ Max. Marks :- 80**

**Note:** The Question paper has been divided into three sections A, B and C. Write answer as per the given instructions.

**Section - A**

8 x 2 = 16

(Very Short Answer Questions)

**Note:** Attempt all questions. Limit to 30 words.

1) Attempt all questions.

(i) Discuss PIE concept in OOP.

(ii) Define Abstraction features in OOP.

(iii) Name the datatypes:

(a) which use to represent logical values

(b) used to represent absence of parameters

(c) can be a user-defined type

(d) use to represent 132.54 value

(iv) What is difference between declaration and definition?

- (v) Define public, private and protected access specifiers in C++.
- (vi) What is difference between a copy constructor and an overloaded assignment operator.
- (vii) Difference between class and object.
- (viii) Describe type conversions.

### **Section - B**

4 x 8 = 32

(Short Answer Questions)

**Note:** Attempt any four questions. Limit to answer questions is 200 words.

- 2) What is function overloading and operator overloading?
- 3) What do you mean by inline function?
- 4) Explain polymorphism and its categories.
- 5) Describe constructor and destructors.
- 6) Define any four types of operators in C++ and their precedence.
- 7) What is meant by reference variable in C++. How a reference variable is created?
- 8) Explain concept of union and structures in C++.
- 9) Define various jump statements in C++.

**Section - C**  
(Long Answer Questions)

2 x 16 = 32

**Note:** Attempt any two. Limit to answer a question is 500 words.

- 10) Explain concept of virtual function. Write a program to show virtual and pure virtual function in C++.
  - 11) Explain file handling concept in C++.
  - 12) Define friend function and friend class with an example in C++.
  - 13) Describe derived and base class with difference between them. Explain various types of inheritance in OOP.
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